**Sergei Sidorov**

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Resume updated: 03.23.2014

**Objectives:**

Highly motivated and experienced web developer looking for a full time or contract position as:

* Front-end web developer
* Node.js back-end developer
* Full stack web developer
* JS cross-platform application programmer

**Summary of qualification:**

* **Primary web-development skills:**
  + HTML5 (+ HTML Canvas), CSS3 (+ Stylus)
  + JavaScript (+ jQuery, AJAX, JSON, OOJS)
  + JS MVC Frameworks and SDKs
  + Node.js, NPM (Express + related modules)
  + Cross-browser, Cross-platform, Cross-device development
* **Recent technology stacks:**
  + MVC (Backbone + Marionette, Angular)
  + Node.js, MongoDB, Git on AWS
  + REST, API development and consumption
  + JS mobile apps techs, Single page applications, Canvas game development

**Experience:**

* **UI\UX developer**, AXTC Inc., *02.2015 - present*

**Description:** Currently I am working as a UI\UX developer on a startup called Flypside. We are developing Android\iOS compatible mobile app based on Ionic framework and AngularJS. I am responsible for a creation of a front-end part of an app. In my work I am using Facebook, Google maps, FireBase and other APIs and services.

**Technologies:** HTML+JS+CSS, Ionic framework, AngularJS, JIRA agile and Confluence.

* **Full stack JavaScript developer**, Freelance,*11.2014 – 02.2015*

**Description:** I had several web projects where I was working as a project manager and full stack JS developer. As a project manager, I helped my clients to create concepts, designed services, assembled requirements and wrote documentation. Depending from a project, I was coordinating work of other developers. As a full stack developer, I did prototyping, setup server-side environment, planed database, developed API, wrote back-end and front-end code, markup pages and stylized it.

**Technologies:** Node.js (Express), MongoDB, HTML+JS+CSS (+frameworks), Git (Github), AWS or dedicated servers, agile.

* **Software Engineer**, Ultimate Gaming,*01.2014 – 11.2014*

**Description:** In Ultimate Gaming, I developed a mobile version of casino application based on existing Ultimate Gaming portal and multi-platform poker client for Ultimate Poker.

Ultimate Casino was designed and written for iOS devices such as iPhone, iPad and iPod touch. It also supported a huge range of Android devices. I did multiple front-end tweaks and optimizations to make it completely cross-device, pixel perfect application. Ultimate Poker was written for Windows, MacOS, iOS, Android. I also participated in development of client side, logging system, replay service and tests writing.

**Technologies:** HTML5, CSS3 and JS, AngularJS, Adobe Fireworks, Stylus, Google Chrome Dev tools, Apple Developer Kit, Subversion, JIRA.

* **Front-end web app developer**, Novartis Institutes for BioMedical Research,*03.2013 – 12.2013*

**Description:** For NIBR, I developed complicated single page web application for registration of biospecimens. It is a system with numerous interaction with user including not only UI validation and registration of new biological specimens, but also search, editing and exploration of existing records. Application provides different possibilities for users with different roles, like admins, curators and regular scientists.

Also, I refactored and modified existing app for tracking of experiments workflow. It was a big project with plenty of old code, giving me significant experience of development and maintenance of existing projects.

**Technologies:** HTML5, CSS3 and JS, Backbone+marionette, Stylus, Subversion, Node.js Brunch, Datatables, D3 and plenty of other JS libraries (jQuery, Handlebars etc.).

* **Web-developer**, Lanks Ltd., *2009 - 2013*

**Description:** At this time, my team and I developed an interactive web site for a big transport company in Russia. My main roles were: team project manager and front-end web-developer. I participated in the creation of the concept of a project and did markup of web pages. As web developer, I also provided interactive features such as processing of user data, online calculations, online tracking, dynamic upload etc. As project manager I set goals and checked results of content manager, designer and server-side developer.

**Technologies:** HTML5, CSS3 and JS, package tracking and price calculation via AJAX, JavaScript features were done using jQuery.

* **System administrator and junior web developer**, Lanks Ltd.,*2005 - 2009*

**Description:** My responsibilities were: maintenance of computer networks, hardware and software configuration, technical support and training. Additionally, I obtained my first working experience in web design and basics of web development.

**Technologies:** HTML, CSS and JavaScript.

**Education:**

* **Bachelor of Applied Science (2005-2009),** Applied Mathematics and Control Processes, Saint-Petersburg State University, Russia.

**Additional information:**

* **Current status:** permanent resident of the United States (Green Card).
* **References:** available upon request.
* **Willing to relocate:** yes.
* **Availability date:** February 2015.
* **Examples of work:** available at [www.nightspeller.net](http://www.nightspeller.net)
* **Languages:** English, Russian.
* **Hobbies:** modern devices and technologies, game development, online broadcasting.